

## **Yaniv Gorali**

Habeer 23 Bazra, Israel

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### **Title: Software Developer, 3D Technical Director & Generalist**

Seeking either fulltime or freelance employment opportunities as R&D software developer/supervisor, TD and/or Generalist artist. Focus on creating various tools, solving both technical and artistic problems, managing & designing pipelines. Lighting and advanced shading. Experienced with art direction and supervision of teams in order to meet deadlines.

At present looking for remote work.

### **Qualifications:**

- 3D Animation, Rigging, Modeling, Shading, Texturing and Lighting, Scripting (VEX/VOP/MEL/Python) and programming (C/C++, Python), Particles/Simulations, Rotoscoping/Tracking.
- SideFX Houdini, Autodesk Maya, and Pixologic Zbrush.
- Adobe After Effects, Photoshop, Substance Painter and Designer.
- 3D-Equalizer, The Pixel Farm Track, Syntheyes and 2d3 Boujou.
- Next Limit Realflow.

### **Work Experience:**

- **2023-Present** Prometheus Post Production
- **2022-2023** Freelance Technical Director/3D Generalist
- **2020-2022** Houdini/Unity Technical Director at Oneview Space Ltd.
- **2013-2020** Prometheus Post Production
- **2012-2013** Freelance Technical Director/3D Generalist
- **2011-2012** FX TD at Double Negative - Visual Effects London
- **2010-2011** Freelance Technical Director/3D Generalist
- **2003-2010** Technical Director/3D Department Supervisor at Broadcast Video:
  - Head of 3D department for one of the leading post production houses in Israel.
  - Planning and execution of all major projects for the entire department, technically and hands on.
  - Skills also include high level math, programming, technical understanding of both software and physics which allow for problem solving, creative solutions and tools development under intense demanding deadlines. Work well in a team with a supportive mindset of leading the crew to completion on time.

### **Education:**

- Alias|Wavefront Power Animator at Orian media school
- Software engineering including Project Yahalom at Sela University. Graduated with highest honors in school's history.
- Math/Physics degree at Tel Aviv Univ (incomplete due to employment opportunity)
- Coursera Stanford Machine Learning online courses

### **Misc:**

- Canadian and Israeli citizen, with valid passports.
- Fluent in English and Hebrew.

**Demo reel:** Available online at [www.yanivgorali.com](http://www.yanivgorali.com)